



Kansas City Church of Christ Basketball Team Registration Form

Year: _____

Season I Season II Season III

TEAM NAME

TEAM CAPTAIN

Name: _____ Email: _____ Phone: _____

Player: Yes No

PLAYER ROSTER

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Mail or bring form and payment to:
Kansas City Church of Christ; Attn: Basketball League Staff; 10250 Quivira Road; Lenexa, Kansas 66215
or to make arrangements contact:
Jason Sweet @ (816) 255-8544 or Clarence Benoit @ (816) 898-6870

OFFICE USE ONLY

Payment Date: ____/____/____ Amt: \$ _____.____ Cash MO Chk # _____

Pmt Rec'd by: _____

Completed Waiver Rec'd: ____/____/____

TEAM REGISTRATION GUIDELINES

**These Registration Guidelines may be changed at any time as the Kansas City Church of Christ deems necessary.
Last Updated: August 19, 2008**

Registration Procedures:

- The registration fee for the league is \$350.00 per team.
- Teams are not considered registered until their full registration fee has been submitted.
- Registration is on a first come, first served basis. The league is designed to have no more than 12 teams competing during a single season, which means that the first 12 teams to complete their registration will compete in the current season.
- Registration forms will be accepted without payment, but teams will not be included in the league if payment has not been received by the end registration date. If sending payment at a later date, please include the team name and the name of the team's captain, so that your payment will be applied properly.
- The dates of registration will run for three weeks prior to each season, which will be posted out at our website at <http://www.kcchurchofchrist.org>. There will be one week in between the end registration date and the begin season date. Depending on whether the maximum number of teams has been reached, a team may register after the end registration date. Under this circumstance, please call to see if there are spots still available.

Team Guidelines:

- Team names shall be respectful of others and shall not include any profanity or anything of a vulgar or offensive nature. The Kansas City Church of Christ reserves the right to determine whether or not a team name is offensive in nature and reserves the right to change team names as deemed necessary. The team captain will be notified by the league commissioner, if such action is necessary, and will be given the opportunity to give his team a more appropriate name.
- Team rosters will comprise of no more than 12 players. This includes regular players, alternate players, and the team captain, if he is listed as a player. Team captains may change their rosters over the course of the season up until the 8th week. Rosters will not be changed after the 8th week of the season. We must be notified with the full name of the player to be removed and/or the full name of the player to add so that the team's roster can be properly changed. Players added to rosters MUST sign and submit a Waiver and Release of Liability Form before participating in their first game. Players who have not played in at least one game during the regular season will not be allowed to play in tournament action.



Kansas City Church of Christ

Basketball Waiver and Release of Liability Form

Year: _____

Team Name: _____

Season I Season II Season III

Signed waivers are required to participate in any Kansas City Church of Christ competitive sponsored event. Please have all team members sign this waiver and return both pages to the Kansas City Church of Christ with your team's registration form or prior to the beginning of your team's first league game.

The Kansas City Church of Christ thanks you for your participation!

In consideration of being allowed to participate in any way in the Kansas City Church of Christ programs, related events and activities, the undersigned acknowledges, appreciates and willingly agrees that:

1. I will comply with the stated and customary terms and conditions for participation. If, however, I observe any unusual significant hazard during my presence or participation, I will remove myself from participation and bring such to the attention of the nearest official immediately.
2. I acknowledge and fully understand that each participant will be engaging in activities that involve risk or serious injury, including permanent disability and death, and severe social and economic losses which may result not only from their own actions, inactions, or negligence, but the action, inaction or negligence of others, the rules of play, or the condition of the premises or of any equipment used. Further, I accept personal responsibility for the damages following such injury, permanent disability or death.
3. I hereby authorize and give my full consent to the Kansas City Church of Christ to publish any and all photographs, videotapes or film in which I appear while attending any KCCC event. I further agree that the KCCC may transfer, use or cause to be used, these photographs, videotapes, or films for any exhibitions, public displays, publications, art and advertising purposes without limitations or reservations.
4. I knowingly and freely assume all such risk, both known and unknown, even those arising from the negligent acts or omissions of others, and assume full responsibility for my participation.
5. I, for myself and on behalf of my heirs, assigns, personal representatives and next of kin, hereby release, and agree to hold harmless the Kansas City Church of Christ, its officers, officials, affiliated clubs, their respective administrators, directors, agents, coaches, and other employees of the organization, other participants, sponsoring agencies, advertisers, and, if applicable owners and lessors of premises used to conduct the event, all of which are hereinafter referred to as "releasees", with respect to all and any injury, disability, death or loss or damage to person or property, whether arising from the negligence of the releasees or otherwise, to the fullest extent permitted by law. I will indemnify, save and hold harmless above named releasees of, from and against any loss, cost, expense, damage or liability that such releasees may incur as a result of, arising from or in connection with such claim, including without limitation any attorney's fees, or other costs or expenses or litigation.

I have read this release of liability and assumption of risk agreement, fully understand its terms, and understand that I have given up substantial rights by signing it and sign it freely and voluntarily without any inducement.



Kansas City Church of Christ

Basketball League Rules and Regulations

These Rules and Regulations may be changed at any time as the Kansas City Church of Christ deems necessary.
Last Updated: August 19, 2008

LEAGUE RULES AND REGULATIONS

OFFICIALS:

- The league will provide 2 league referees for each game. The league referees will have all official referee duties as with any professional game.
- The referees and scorekeepers will consist of individuals who either chose to volunteer their time or are trained professionals. In either case, please be courteous and respectful to these individuals as they have sacrificed their time to officiate and act as scorekeeper for your benefit.

UNIFORMS:

- Each team must wear **MATCHING** color uniform tops preferably with numbers on all of the uniforms. Players without numbers on their uniform tops will be allowed to play, but must remember their numbers for fouls, etc. Any discrepancy in reporting of a player's number to the scorekeeper will result in a technical foul.
- No player will be allowed to wear inappropriate equipment or apparel which may present a danger to them or any of the other players such as jewelry, hats, scarves, or bandannas, etc. while playing.
- Protective and support devices may be worn so long as it doesn't pose a threat to the safety of players on the court. (i.e. protruding sharp metal edges)

GAME RULES & REGULATIONS:

- *Registration Period & Season Dates.* The registration period for each season will be open for approximately three weeks and the season will begin one week from the day after the registration end date for that season. Following the registration end date, the season schedules will be compiled and emailed to the team captains and will, also, be posted out on the website, along with any other pertinent information regarding the league, at <http://www.kcchurchofchrist.org>. If the team captain doesn't have an email address, it will be his responsibility to call or check the website to get the schedule. The weekly standings will be kept out on the website and will be updated by the end of day the following Monday. Please check the website frequently for any pertinent updates pertaining to the basketball league. There will be no games played on the following Sundays: Easter, Mother's Day, Father's Day, and the Sunflower State Games weekend.
- *Location/Venue.* To be determined on a per season basis. Please check the website for updates.
- *Season Duration.* Each season lasts up to ten weeks long with a single-elimination tournament occurring the last week of the season. A minimum of four teams and a maximum of twelve teams will be accepted during any season. Only the top teams will qualify for the season tournament (see Season Tournament for details).
- *Season Tournament.* The number of teams that qualify for the season tournament will be dependent upon how many teams are in the session. The hierarchy is as follows:
 - **9 to 12 teams** – top 8 teams qualify for the tournament
 - **7 to 8 teams** – top 6 teams qualify for the tournament

- **4 to 6 teams** – all teams qualify for the tournament
- **Game Length.** All games will consist of two 20-minute running halves with the exception of the last 2 minutes of the second half. The last two minutes of the second half will be stopped time, where the clock stops upon the referee's whistle unless the point spread is twenty points or more, in which the clock will not stop except for time outs. The duration of half time will be 3 minutes.
- **Forfeits.** Each team must start with at least four players on the court. The forfeit time for each game will be 5 minutes after the tip-off time.
- **Tip-off Times.** The game times are scheduled for tip-off at 5pm, 6pm, 7pm, and 8pm on Sundays. (***) This is subject to change as necessary(***)
- **Overtimes.** In the event that games run overtime, each overtime period will consist of 3 minutes each. The clock will not stop in overtime periods with the exception of an injury to a player or an official deems it necessary to have the clock stopped. Overtime periods will be started with a jump ball.
- **Timeouts.** There will be two timeouts per half for each team. Any remaining timeouts at the end of each half will be forfeited. For each overtime period, each team will be rewarded one timeout, which will not carry over into the next overtime period. Timeouts will last for one minute. The officials will give a minimal of two warnings (whistle blows) and if the team in possession of the ball hasn't entered the court, the official may set the ball on the floor and begin the 10-second count. The ball will be in bounded at a spot near the location where the timeout was called.
- **Scoring.** Normal scoring is in effect. 1 point for free throws, 2 points for field goals, and 3 points from behind the arc, which will result in 3 foul shots if the shooter is fouled while in the act of shooting a 3-pointer that is missed; one foul shot for when it is made.
- **Fouls.** Players are disqualified from the game on their 5th personal foul. Bonus foul shots (1 and 1) will be shot on the opposing team's 7th team foul and the double bonus (2 shots) will be shot on the opposing team's 10th team foul in each half. No free throws will be shot on a player control foul, however, it does count as a personal foul and towards the team's total fouls for the half.
- **Free throws.** The defensive team may choose to line up as many as but not more than 4 players. The offensive team may line up as many as but not more than 2 players with the free throw shooter not counting as a player, 1 on each side. Players may enter the lane when the shooter releases the ball.
- The 10-second backcourt rule and the 5-second closely guarded rule will apply.
- Each player is responsible for their own conduct. It is the responsibility of the team captain to make sure that all of his team members are aware of the rules and regulations and code of conduct appropriate in this league.
- **Unsportsmanlike conduct.** Any profanity or "trash talking" that is detrimental of another player will not be tolerated and will result in a technical foul at the discretion of the officials. A technical foul will result in 2 foul shots and possession given to the opposing team. Second offense will result in ejection from the game. Third offense will result in forfeiture of the game. A consistent display of this problem with any one team will result in the team forfeiting the rest of their league games and a total forfeiture of their registration fee. All players are expected to show good sportsmanship and gracious play.
- **Fighting.** Absolutely not tolerated! Any individual(s) throwing a punch will automatically be ejected from the game, even if the punch does not land. Player(s) will, also, be suspended from their team's next scheduled game. A second offense will result in expulsion from the league. Any player(s) coming onto the court to participate in the fight will, also, be ejected and suspended for their team's next scheduled game.
- **Substitutions.** Substitutes can come in only on dead ball situations and must report to the scorer's table before entering the game. They, also, must wait for the referees to call them in. In any foul shot situation where a player is

awarded two foul shots, the substitution will be made after the first foul shot and prior to the second one. On one and ones and single foul shots, substitutions will be made prior to the first foul shot.

- *Double technical fouls.* In the case of a double technical foul, both teams will be rewarded two foul shots and the team in possession of the ball will retain possession.
- Any rules not detailed here will follow the normal rules of the NCAA.
- *Tie-breakers.* The decision for tie-breakers will be as follows: head to head games between the tied teams, then the point differential between points scored against points allowed for entire season.
- *Dunking.* Dunking will be allowed depending on the rules of the facility where games are held. In cases where dunking is allowed, there will be no hanging on the rims allowed except in cases where the safety of the player comes in to question.
- *Game Cancellations.* In the event of inclement weather, please call Jason Sweet at (816) 255-8544, Clarence Benoit at (816) 898-6870, or check the website to see if games will be cancelled.



Kansas City Church of Christ

Basketball League Code of Conduct

This Code of Conduct may be changed at any time as the Kansas City Church of Christ deems necessary.
Effective Date: April 21, 2007

CODE OF CONDUCT

All participants are expected to exhibit appropriate behavior at all times while participating, being a spectator, or attending any program or activity conducted or sponsored by the Kansas City Church of Christ. This includes participation in programs, which may or may not require an activity fee, being a spectator, or observing at athletic events, theatrical performances, and attending special events. The following guidelines are designed to provide for safe and enjoyable activities for all participants. Additional codes of conduct may apply for particular programs and events such as childcare programs, athletic leagues, and co-sponsored activities. Failure to comply with the codes may result in expulsion or denial of access or continued participation in the activity and any registration fees paid by the individual will be forfeited and not refundable.

PARTICIPANTS SHALL:

- Show respect to, but not limited to, all participants, program staff, supervisors, and referees.
- Take direction, as necessary, from program staff and supervisors.
- Refrain from using abusive or foul language.
- Refrain from causing bodily harm to self, other participants, or program staff and supervisors.
- Refrain from damaging equipment, supplies, and facilities.

The Kansas City Church of Christ strives to make participation in our sponsored events fun-filled, rewarding, and educational for everyone involved. Thank you in advance for your cooperation. We trust you will have an enjoyable and rewarding experience with the Kansas City Church of Christ.

Upon your initial participation in this league, your consent to agree and abide by the terms listed in the Code of Conduct for the Kansas City Church of Christ's Men's Basketball League will be accepted and confirmed.

**Any questions, comments, or concerns, please don't hesitate to contact
Jason Sweet @ (816) 255-8544 or Clarence Benoit @ (816) 898-6870.**